

Art Curriculum

Compassion, Self-Awareness, Aspiration, Commitment, Resilience and Integrity

Art Curriculum:

There are five ways in which knowledge and skills are embedded in the Art Scheme of Work:

- Generating ideas and using sketchbooks: taking inspiration from a range of artists
- Making: developing, drawing, paining, printmaking, photography, mixed media, craft techniques and sculpture skills
- Formal elements: exploring colour, form, line, pattern, shape, texture and tone
- Knowledge of artists: discovering artists' work and techniques
- Evaluation: critiquing their own work and that of others

Art is carefully sequenced into units that build on pupils' prior learning, ensuring a comprehensive and cohesive art and design curriculum for children from EYFS to Year 6. This programme of study covers the essential skills and practical, theoretical and disciplinary knowledge within the key areas of drawing; painting and mixed media; sculpture and 3D; and craft and design.

Reception		
Autumn one	Spring one	Summer one
Unit: Marvellous markings	Unit: Paint my world	Unit: Creation station
Drawing	Painting and mixed media	Sculpture and 3D
L.O: To investigate the marks and patterns made by different textures.	L.O: To explore paint through finger painting	L.O: to explore clay and its properties.
L.O: to explore making marks with felt tips	L.O: To create natural paintbrushes using found objects.	L.O: to explore play dough and its properties
L.O: to explore making marks with chalk	L.O: To respond to music through the medium of painting.	L.O: To create natural landscape 3D pictures using found objects.
L.O: to explore mark making with pencil	L.O: To make a child-led collages using mixed media.	L.O: To generate inspiration and conversation about sculpture art and artists.
L.O: to create a simple observational drawing	L.O: To create landscape collages inspired by the work of Megan Coyle.	L.O: To begin making a 3D clay sculpture using the designs created last lesson.
L.O: to use a variety of colours and materials to create a self-portrait.	L.O: To create a large piece of group artwork based around fireworks.	L.O: To make 3D clay sculpture using the designs created last lesson

Year One		
Autumn One	Summer One	Summer Two
Unit: Making your mark	Unit: Paper play	Unit: Colour Splash
Drawing	Sculpture and 3D	Painting and mixed media
LO: To explore the work of Wassily Kandinsky, describing their work through visual information	LO: To explore the work of Louise Bourgeois, describing their work through visual information	LO: To explore the work of Clarice Cliff, describing their work through visual information
L.O: To know how to create different types of lines.	L.O: To roll paper to make 3D structures.	L.O: To investigate how to mix secondary colours.
L.O: To explore line and mark making to draw water.	L.O: To shape paper to make a 3D drawing.	L.O: To apply knowledge of colour mixing when painting.
L.O: To draw with different media and apply features of abstract art.	L.O: To apply paper-shaping skills to make an imaginative sculpture.	L.O: To explore colour when printing.
L.O: To develop an understanding of mark making.	L.O: To work collaboratively to plan and create a sculpture.	L.O: To experiment with paint mixing to make a range of secondary colours.
L.O: To apply understanding of drawing materials and mark making to draw from observations.	L.O: To apply painting skills when working in 3D.	L.O: To apply their painting skills when working in the style of an artist.

Year Two		
Autumn One	Spring One	Spring Two
Unit: Map it out	Unit: Life in colour	Unit: Clay houses
Craft and design	Painting and mixed media	Sculpture and 3D
LO: To explore the work Kim Soon-Im, describing their work through visual information	LO: To explore the work Romare Bearden, describing their work through visual information	LO: To explore the work Ranti Bam, describing their work through visual information
L.O: To investigate maps as a stimulus for drawing.	L.O: To develop knowledge of colour mixing.	L.O: To use my hands as a tool to shape clay.
L.O: To learn and apply the steps of the felt making process. L.O: To develop a drawing into 3D artwork.	L.O: To know how texture can be created with paint.	L.O: To shape a pinch pot and join clay shapes as decoration.
L.O: To experiment with a craft technique to develop an idea.	L.O: To use paint to explore texture and pattern.	L.O: To use impressing and joining techniques to decorate a clay tile.
L.O: To develop ideas and apply craft skills when printmaking.	L.O: To compose a collage, choosing and arranging materials for effect.	L.O: To use drawing to plan the features of a 3D model.
L.O: To present artwork and evaluate it against a design brief.	L.O: To evaluate and improve artwork.	L.O: To make a 3D clay tile from a drawn design.

Year Three		
Autumn Two	Summer One	Summer Two
Unit: Prehistoric painting	Unit: Growing artists	Unit: Abstract shape and space
Painting and mixed media	Drawing	Sculpture and 3D
LO: To explore the work Caroline Ross, describing their work through visual information	LO: To explore the work Max Ernst, describing their work through visual information	LO: To explore the work Anthony Caro, describing their work through visual information
L.O: To apply an understanding of prehistoric humanmade art.	L.O: To recognise how artists use shape in drawing.	L.O: To join 2D shapes to make 3D structures.
L.O: To understand and use scale to enlarge drawings in a different medium.	L.O: To understand how to create tone in drawing by shading.	L.O: To join materials in different ways when working in 3D.
L.O: To explore how natural products produce pigments to make different colours.	L.O: To understand how texture can be created and used to make art.	L.O: To develop ideas for 3D artwork.
L.O: To select and apply a range of painting techniques.	L.O: To apply observational drawing skills to create detailed studies.	L.O: To apply knowledge of sculpture when working in 3D.
L.O: To apply painting skills when creating a collaborative artwork.	L.O: To explore composition and scale to create abstract drawings	L.O: To evaluate and improve an artwork.

Year Four			
Autumn One Summer One Summer Two			
Unit: Power prints	Unit: Light and dark	Unit: Fabric and nature	
Drawing	Painting and mixed media	Craft and design	

LO: To explore the work Henri Matisse, describing their work through visual information	LO: To explore the work Clara Peeters, describing their work through visual information	LO: To explore the work Megan Carter, describing their work through visual information
L.O: To draw using tone to create a 3D effect.	L.O: To understand how to darken or lighten a colour when mixing paint.L.O: To know how to create tint and shade of a colour.	L.O: To understand starting points in a design process.
L.O: To explore proportion and tone when drawing.	L.O: To use tints and shades to give a three- dimensional effect when painting.	L.O: To explore techniques to develop imagery.
L.O: To plan a composition for a mixed-media drawing.	L.O: To explore how paint can create very different effects.	L.O: To explore using a textile technique to develop patterns.
L.O: To use shading techniques to create pattern and contrast.	L.O: To consider proportion and composition when planning a still life painting.	L.O: To learn how to create a repeating pattern.
L.O: To work collaboratively to develop drawings into prints	L.O: To apply knowledge of colour mixing and painting techniques to create a finished piece.	L.O: To understand how art is made for different purposes.

Year Five		
Autumn One	Spring One	Spring Two
Unit: I need space	Unit: Portraits	Unit: interactive installations
Drawing	Painting and mixed media	Sculpture and 3D
LO: To explore the work Teis Albers, describing their work through visual information.		LO: To explore the work Cai Guo-Qiang, describing their work through visual information

L.O: To explore the purpose and effect of imagery.	L.O: To explore how a drawing can be developed.	L.O: To identify and compare features of art installations.
L.O: To understand and explore decision making in creative processes.	L.O: To combine materials for effect.	L.O: To investigate the effect of space and scale when creating 3D art.
L.O: To develop drawn ideas through printmaking.	L.O: To identify the features of self-portraits.	L.O: To problem-solve when constructing 3D artworks.
L.O: To test and develop ideas using sketchbooks.	L.O: To develop ideas towards an outcome by experimenting with materials and techniques.	L.O: To plan an installation that communicates an idea.
L.O: To apply an understanding of drawing processes to revisit and improve ideas.	L.O: To apply knowledge and skills to create a mixed-media self-portrait	L.O: To apply their knowledge of installation art and develop ideas into a finished piece

Year Six		
Autumn Two	Summer One	Summer Two
Unit: Making my voice heard	Unit: Photo opportunites	Unit: Making memories
Drawing	Craft and design	Sculptures and 3D
LO: To explore the work Leonardo Da Vinci, describing their work through visual information	LO: To explore the work Hannah Hoch, describing their work through visual information	LO: To explore the work Louise Nevelson, describing their work through visual information
L.O: To explore expressive drawing techniques.	L.O: To apply an understanding of composition to create an effective photomontage advertising poster.	L.O: To analyse how art can explore the concept of self.
L.O: To consider how symbolism in art can convey meaning.	L.O: To apply an understanding of abstract art through photography.	L.O: To explore sculptural techniques.

		L.O: To use creative experience to develop
technique chiaroscuro.	design choices using digital photography	ideas and plan a sculpture.
	techniques.	
L.O: To evaluate the context, intention and	L.O: To apply an understanding of	L.O: To apply an understanding of materials
value of street art.	photography to design and recreate a famous	and techniques to work in 3D.
	painting.	
L.O: To apply an understanding of impact and	L.O: To demonstrate observation and	L.O: To problem solve, evaluate and refine
effect to create a powerful image.	proportion to create art in a photorealistic	artwork to achieve a chosen outcome.
	style.	